

## Eric Kunzendorf

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ekunzen.wixsite.com/portfolio

### Experience

#### Kennesaw State University

Kennesaw, GA August 2025-Present

Assistant Professor of Animation. I serve as the 3D Computer Animation specialist helping to flesh out and teach withing KSU's 3D Computer Animation concentration within the Digital Animation BFA degree.

#### Jacksonville University

Jacksonville, FL • August 2007-June 2025

Assistant, Associate, now Full Professor of Animation teaching Animation, SFX and general digital art classes. In 2015-2016, I served as Acting Division Chair of Visual Arts managing BFA and BA programs in the Visual Arts. In 2023-2024, I served as Interim Chair of Media Arts managing BFA and BS programs in Animation, Film, Game Design and Visual Design.

#### Udemy

Online • 2017-Present

Author providing custom video content in the areas of modeling, texturing character creation and rigging.

#### Pluralsight/Digital Tutors

Online • April 2015 - 2017

Guest Tutor providing custom content in the areas of character creation and rigging.

#### The New Hampshire Institute of Art

Manchester, NH • August 2006-August 2007

Digital Fine Arts Faculty teaching Drawing and Digital Illustration classes.

#### Savannah College of Art and Design

Atlanta, GA • Spring 2006

Adjunct Professor teaching graduate and undergraduate Character Design and Animation courses.

#### Atlanta College of Art

Atlanta, GA • 1997-2006

Associate Professor and Co-head of Electronic Art-Computers developing curriculum and teaching 3d Computer Animation and general digital art classes.

#### School of Visual Arts/Savannah

Savannah, GA • 1993-1997

Instructor and department chair teaching drawing, digital design and computer art.

#### Self-Employed Fine Artist

Savannah, GA • 1992-1993

Operated painting studio at City Market in Savannah.

#### Winter Park High School

Winter Park, FL • 1988-1992

Art Teacher teaching Sculpture, Ceramics, Drawing and Photography.

### Publications

#### Corrective Deformations in Maya 2018

©2018 Online at [udemy.com/course/corrective-deformations-in-maya-2018/](https://www.udemy.com/course/corrective-deformations-in-maya-2018/)

#### Rigging a Low Poly Character in Maya 2018

©2018 Online at [udemy.com/course/rigging-a-low-poly-character-in-maya-2018/](https://www.udemy.com/course/rigging-a-low-poly-character-in-maya-2018/)

#### Model a Low Polygon Character in Autodesk Maya 2018

©2018 Online at [udemy.com/course/model-a-low-polygon-character-in-autodesk-maya-2018/](https://www.udemy.com/course/model-a-low-polygon-character-in-autodesk-maya-2018/)

#### Introduction to Rigging in Maya 2017

©2016 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Character Concept and Sculpting Techniques in 3D Coat**

©2016 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Character Head Modeling in Maya: A Different Approach**

©2016 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Planning and Executing a Complete Animation in Maya**

©2016 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Animate and Rig a Bouncing Ball in Maya**

©2016 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Creating an African Tribal Mask for 3D Printing in Maya and Mudbox**

©2015 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Building a Toy Plane for 3D Printing in Maya and Mudbox**

©2015 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Digital Drawing and Painting in Illustrator and Photoshop**

©2015 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Accelerating the Face Rigging Process in Maya**

©2015 [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Accelerating the Character Rigging Process in Maya**

©2015 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Accelerating the Character Creation Pipeline in Maya**

©2015 Online at [www.pluralsight.com/authors/eric-kunzendorf](http://www.pluralsight.com/authors/eric-kunzendorf)

**Mastering Maya 8.5**

John Kundert-Gibbs, Eric Kunzendorf, Dariush Derakshani and Mick Larkins

©2007 Sybex/Wiley ISBN: 978-0-470-12845-9

**Mastering Maya 7**

John Kundert-Gibbs, Eric Kunzendorf and Dariush Derakshani

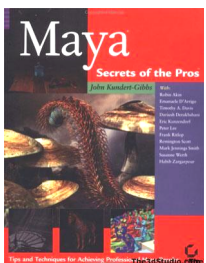
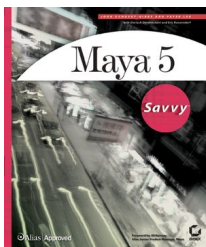
© 2006 by Sybex/Wiley ISBN: 978-0-7821-4442-0

Chapters 3, 4, 5, 6, 7, 9 and 12. I also designed and illustrated the cover.

**Maya 5 Savvy**

John Kundert-Gibbs and Peter Lee with Dariush Derakshani and Eric Kunzendorf

Sybex©2004 Chapters 3, 7, 8 and 11 ISBN: 0-7821-4230-3



**Maya Secrets of the Pros First Edition**

**Chapter 1: Accelerating the Pre-Production Process**

Edited by John Kundert-Gibbs Sybex©2002. ISBN: 0-7821-4055-6

I wrote and contributed all the graphics and screenshots for the first chapter of this book.

**Fundamental Photoshop 4th Edition**

Adele Droblas Greenberg & Seth Greenberg Osborne/McGraw-Hill ©1998. My image Aperture is number 18 in the color example section of this book.

**Computer Artist Magazine**

October/November 1995 • The work Aperture appeared in the Gallery section.

**Popular Photography**

January 1995 • 1994 Great Picture Contest- 2nd Place Computer-Enhanced Photo Category for Cathedral.

**Savannah News Press**

September 8, 1994 • An interview/review concerning “Gyre.”

**Exhibitions**

**Columbus International Film and Animation Festival**

*eternityintheirhearts* April 2024, Columbus, OH

**2023 Gen Con Film Festival**

*eternityintheirhearts* August 2023, Indianapolis, IN

**2023 Vancouver Independent Film Festival**

*eternityintheirhearts* November 2023, Semi-Finalist.

**2020 ASIFA IAD International Animation Day**

*datastreamimagination* October 2020, online - Honorable Mention

**2020 ASIFA-SOUTH Animation Festival and Conference**

*datastreamimagination* June 2020, Atlanta, GA (online) - Finalist

**2019 Breckenridge Film Festival**

*datastreamimagination* September 2019, Breckenridge, CO

**2019 Florida Animation Festival**

*datastreamimagination* June 2019, Tallahassee, FL -Honorable Mention-  
Experimental/Independent Animator category

**Nelson Mullins Gallery**

*Exhibit A* Nelson Mullins Law Firm Aug 2018, Jacksonville, FL

**Confluence: JU Faculty Show**

May-August 2016, Cathedral Arts Project, Jacksonville, FL

**2013 Blue Plum Animation Festival**

*Lathe of God* June 2013, Johnson City, TN

**2013 Citrus Cel Animation Festival**

*Lathe of God* April 2013, Jacksonville, FL

**Hamlet-Theater Department Production**

*Father's Ghost Animation* April 2011, Jacksonville, FL

**2010 Citrus Cel Animation Festival**

*Courage* April 2010, Jacksonville, FL

**2009 Southeastern Digital Arts Festival (SEDAF)**

*Courage* March 2009, Clemson, SC

**College of Fine Arts Collaborative Project**

*Courage* February 13<sup>th</sup>-14<sup>th</sup> 2009, Swisher Theater, Jacksonville University

**Jacksonville University Biannual Faculty Show**

September, 2008 Philips Fine Art Building, Jacksonville, FL

**5th Annual Minumental Show**

January, 2007 French Building–Manchester, New Hampshire

**NHIA Faculty Show**

September 2006-October 2006 Amherst Street Gallery–Manchester, New Hampshire

**Computer Animation Journeys–DVD**

*Mime In A Box*. DVD released by Ventura Distribution UPC: 634991168625 Cat No.:  
16862-7

**2004 South Eastern Digital Arts Festival (SEDAF) First Place**

*The Secret Life of Netsuke* April 2004 Huntsville, AL

**Eyedrops Episode 12-TechTV**

*Mime In A Box* • Broadcast September 19-22 • Full details about the broadcast may be found  
at: <http://www.techtv.com/eyedrops/shownotes>

**SIGGRAPH Computer Animation Festival**

*Mime In A Box* July 2000 Morial Convention Center–New Orleans, LA.

**Suntrust Faculty Show**

Spring 2000 Suntrust Gallery–Atlanta, GA.



**ACA Faculty Show**

September 1999–October 1999 Atlanta College of Art Gallery–Atlanta, GA

**SIGGRAPH Computer Animation Festival**

*Final Project Assignment* August 1999 Los Angeles Convention Center, Los Angeles CA.

**ACA Faculty Show**

September 1998–October 1998 Atlanta College of Art Gallery–Atlanta, GA

**ACA Faculty Show**

September 1997–October 1997 Atlanta College of Art Gallery–Atlanta, GA

**SVA Faculty Show**

December 1995–February 1996 Savannah International Airport–Savannah, GA.

**Faculty Show**

September 1995 School of Visual Arts/Savannah - Savannah, GA.

**A Show of Paintings and Computer Art**

August 1994 Davidson County Museum of Art - Lexington, North Carolina.

**"Gyre"**

September 1994 • The Gallery at City Market–Savannah, Georgia.

**"New Dimensions"—A Group Show of City Market Artists**

July 1994 The Gallery at City Market - Savannah, GA.

**6th Annual National Computer Art Exhibition**

Eastern Washington State University-Spokane, WA.

**Winter Show**

Winter 1993 Gallery Alexov-Savannah, GA.

**City Market Studio Gallery**

October 1992-November 1992 City Market Art Center-Savannah, Georgia.

**1992 Savannah Art Association Fall Juried Exhibition**

Savannah, GA-Award of Distinction.

**1992 OCAEA Juried Art Exhibition**

Educational Leadership Center-Orlando, FL.

**Group Exhibition of New Painters**

November 1991-January 1992 Albertson-Peterson Gallery-Winter Park, FL

**1991 OCAEA Juried Art Exhibition**

Educational Leadership Center-Orlando, FL.

**1990 OCAEA Juried Art Exhibition**

Olympia Place-Orlando, FL.

**1989 Orange County Art Educator's Association (OCAEA) Juried Art Exhibition**

Phillips House-Orlando, FL.

**Master's Thesis Show**

August 1988 Fine Arts Gallery–University of Georgia

**1987 Linden House Juried Exhibition**

April 1987 Athens, GA.

**Lectures,  
Juries and  
Grants**

**Animation Film Panel Moderator – 2023 GenCon Film Festival**

August 2023, Indianapolis, IN.

**Florida EPIC Grant-Enhancing 3D Printing Technologies in Media Arts and Engineering Curricula**

May 2023, received \$24,000 grant for purchasing 3D Printing Equipment.

### **Juror - 2020 Florida Animation Festival**

#### **Jacksonville University Faculty Symposium-*Visual Arts Applications for 3D Printing Technologies***

April 2016, Davis College of Business, Jacksonville, Florida

#### **Grant: *Refreshing our Computer Animation Curriculum Through 3D Printing***

EPIC funding • Jacksonville University, received \$7,500 for two printers. See details on my Research blog here.

#### **Jacksonville University Faculty Symposium-*The Making of Lathe of God***

April 2013, Davis College of Business, Jacksonville, Florida

#### **Grant: *Mudboxing the Resources: Enhancing Learning in the Digital Age***

Faculty Research Grant 2013, Jacksonville University, received \$1,000.00 for purchase of cameras for enhancing our 3D Animation curriculum.

#### **Media Arts Panel Member**

Florida Division of Cultural Affairs. September 1st, 2010

#### **Jacksonville University Faculty Symposium-*Investigating the Qualitative and Quantitative Effects of Displacement Painting on Jacksonville University Animation Students Animation Production Pipeline***

March 2010, Davis College of Business, Jacksonville, Florida

#### **Grant: *Investigating the Qualitative and Quantitative Effects of Displacement Painting on Jacksonville University Animation Students' Model Production Pipeline***

Faculty Research Grant 2009, Jacksonville University, received \$2,000.00 for purchase of copies of Autodesk Mudbox for use in our model production pipeline.

#### **Visual Arts Faculty Symposium-*Exploring the Animation Production Pipeline***

September 2008, Fine Arts Hall, Jacksonville, Florida

#### **Digital Game XPO, June 24th, 2006, Raleigh, North Carolina**

Demonstration of low-to-high polygonal modeling technique from Mastering Maya 7

#### **Alias 3D December, December 3rd, 2004-Fathom Studios, Atlanta, Georgia**

Presented Facial Blend Shape Modeling technique using Maya Unlimited

#### **Juror: 2003 Southeastern Digital Arts Festival.**

### **Education      Columbia University**

New York, NY August 1981-May 1985 Earned B. A. in Art History

### **University of Georgia**

Athens, GA September 1985-August 1988 Earned M.F.A. in Art with a concentration in Drawing & Painting.